

#### ISO-OSI Reference Model

# ISO and OSI Defined

ISO

International Standards Organization

OSI

Open Systems Interconnect

#### **OSI Model Background**

- Introduced in 1978 and revised in 1984
- Formulates the communication process into structured layers
- The model acts as a frame of reference in the design of communications and networking products

# The Layered Approach to Communication



#### **Division of Layers**

![](_page_4_Figure_1.jpeg)

![](_page_5_Figure_0.jpeg)

#### **Communication Between Layers**

![](_page_6_Figure_1.jpeg)

#### The Role of Layers in Point-topoint Communication

![](_page_7_Figure_1.jpeg)

#### Virtual Communication Between Layers

![](_page_8_Figure_1.jpeg)

# 7. Application Layer

- Purpose
  - User application to network service interface
- Examples
  - File request from server
  - E-mail services
  - etc.

#### **Application Layer Function**

- General network access
- Flow control
- Error recovery

#### 6. Presentation Layer

- Purpose
  - Formats data for exchange between points of communication
    - Ex: Between nodes in a network
- Example:
  - Redirector software
    - Formats for transmission to the server

#### **Presentation Layer Function**

- Protocol conversion
- Data translation
- Encryption
- Character set conversion
- Expansion of graphics command

#### 5. Session Layer

- Purpose
  - Oversee a communication session
    - Establish
    - Maintain
    - Terminate

#### **Session Layer Function**

- Performs name recognition and related security
- Synchronization between sender and receiver
- Assignment of time for transmission
  - Start time
  - End time etc.

#### 4. Transport Layer

- Purpose
  - Repackage proper and efficient delivery of packages
    - Error free
    - In sequence
    - Without duplication

#### **Transport Layer Function**

- For sending data
  - Repackage the message to fit into packets
    - Split long messages
    - Assemble small messages
- On receiving data
  - Perform the reverse
  - Send an acknowledgment to the sender
- Solve packet problems
  - During transmission and reception

### 3. Network Layer

- Purpose
  - Addressing and routing the packets
- Example application at the router
  - If the packet size is large, splits into small packets

#### **Network Layer Function**

- Address messages
- Address translation from logical to physical
  - Ex: nganesa ----> 102.13.345.25
- Routing of data
  - Based on priority
  - Best path at the time of transmission
- Congestion control

### 2. Data Link Layer

- Purpose
  - Manages the flow of data over the physical media
- Responsible for error-free transmission over the physical media
- Assures error-free data submission to the Network Layer

#### Data Link Layer Function

- Point of origin
  - Packages data for transmission over physical line
- Receiving end
  - Packages data for submission to the network layer
- Deals with network transmission protocols
  - IEEE 802. protocols

#### Data Link Layer Subdivision

- Improvement to ISO Model
- Logical Link Control (LLC) sub-layer
  - Manages service access points (logical link)
  - Error and flow control
- Media Access Control (MAC) sub-layer
  - Applies directly to network card communication
  - Access control

#### Media Access Control Application

Network Interface Card driver

![](_page_22_Figure_2.jpeg)

# 1. Physical Layer

- Purpose
  - Deals with the transmission of 0s and 1s over the physical media
    - Translation of bits into signals
- Example
  - Pulse duration determination
  - Transmission synchronization
  - etc.

#### **Physical Layer Function**

- Encode bits into signals
  - Carry data from the h higher layers
- Define the interface to the card
  - Electrical
  - Mechanical
  - Functional
  - Example: Pin count on the connector